



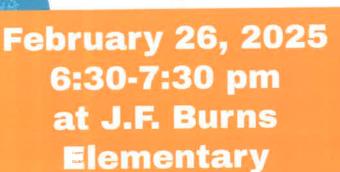


STEAM SHOWCASE



APPLICATION PACKET





What is a STEAM Showcase?

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A STEAM Showcase is an opportunity for your child to be involved in the STEAM process. Through a STEAM Experiment or a STEAM Challenge, students will engage in the Scientific Process by asking a question or will engage in the Engineering Design Process as they try to find a solution to a problem.

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Each experiment or challenge does not have to involve every aspect of STEAM, but should incorporate at least two areas. For example, their science experiment may be: "Which detergent is the best for getting out grass stains?" In this experiment, students could include the cost of each detergent, which would connect science and math. They could also graph their data, which would once again incorporate math, but could also include technology if the graph is made on a computer.

What is the difference between a <u>STEAM Experiment</u> and a <u>STEAM Challenge?</u>

A <u>STEAM Experiment</u> is based on the Scientific Process. As students go through the Scientific Process they will investigate and study how things work.

A <u>STEAM Challenge</u> is based on the Engineering Design Process. Just like engineers, as students go through the Engineering Design Process, they will design and create new products to solve a problem.

Some projects may involve both the scientific process and the engineering design process. That is okay! However, if your goal is to design a new product, game, toy, or tool, then you should follow the Engineering Design Process.

Individual or Small Group Participation Registration

Student Name(s)
Grade:
School:
Title of Project:
Adult Mentor:*Can be from home or school
Student Signature:
Parent Signature:
Adult Mentor Signature:

*Please return this form to your homeroom teacher by February 13, 2025 in order to register for the STEAM Showcase.



1. ASK

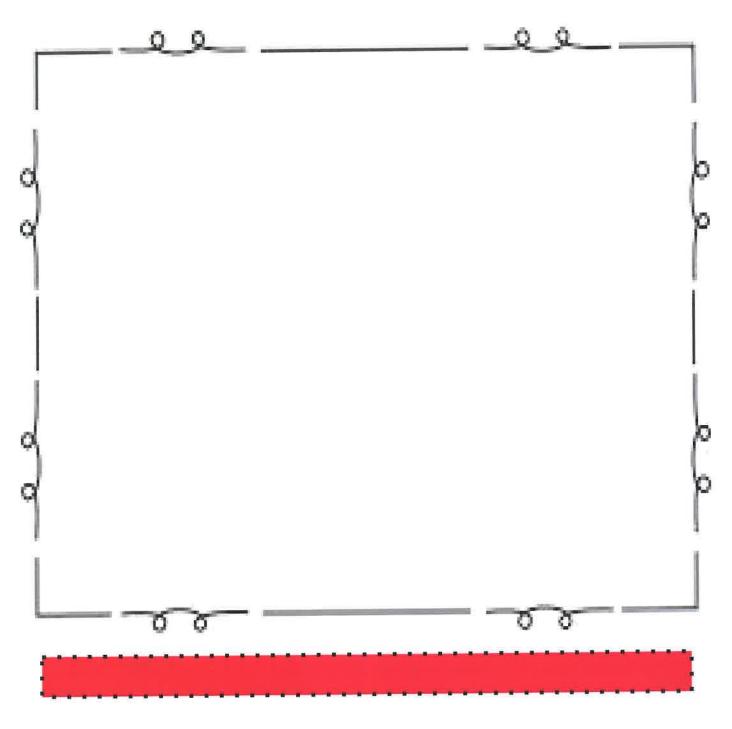
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2. HYPOTHESIZE/IMAGINE

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3. MATERIALS

What materials will you need for your experiment or design? Draw a picture of your materials and label each one.



4. MAKE A PLAN

What is your plan? What will you do first? Second? Last?

Draw your plan.

5. EXPERIMENT/CREATE

What happened? Keep track of what happens in your experiment or design by drawing pictures or using words in the boxes below. You may not need all of the boxes.

1st	2nd	3rd		
4th	5th	6th		
7th	8th	9th		
What did you learn?				

6. PRESENT

Each person who participates in the STEAM Showcase will be responsible for creating a board showcasing their project and results. Your board should be a trifold board that is able to stand on its own. In addition to the board, you may include any evidence from your experiment or your design as well.

		Title of Project Author	
1.	Ask	3. Materials	5. Experiment/ Create
2.	Hypothesize/ Imagine	4. Make a Plan	6. What I Learned